

Course Description

This course covers the AMD Versal™ AI Engine architecture and memory modules, programming the AI Engine (kernels and graphs), using the DSP Library, developing AI Engine designs using AMD Vitis™ Model Composer, and debugging the AI Engines.

The emphasis of this course is on:

- Illustrating the AI Engine architecture and memory modules
- Describing the Vitis and AI Engine tool flow
- Programming the AI Engine with kernels and graphs
- Describing the AI Engine APIs, including streaming data APIs, and I/O buffers
- Utilizing the Vitis DSP library for AI Engines
- Creating AI Engine designs using Vitis Model Composer
- Describing the debugging methodology for AI Engines

What's New for 2024.2

- New module: Introduction to APIs and Data Access Mechanisms
- AI Engine DSP Library Overview module: Updated the DSP Library functions
- All the labs have been updated to the latest software versions

Level – ACAP 1

Course Details

- 1 day live instructor led training (online or in person)
- 7 lectures
- 5 labs

Price – \$800 or 8 AMD Training Credits

Course Part Number – AIE-QSTART

Who Should Attend? – Software and hardware developers, system architects, DSP users, and anyone who needs to accelerate their software applications using our devices

Prerequisites

- Comfort with the C/C++ programming language
- Software development flow
- Vitis tool for application acceleration development flow

Software Tools

- [Vitis Unified IDE 2024.2](#)
- [Vitis Model Composer 2024.2](#)

Hardware

- Architecture: [Versal adaptive SoCs](#)

After completing this comprehensive training, you will have the necessary skills to:

- Describe the AMD Versal adaptive SoC and the architecture of the AI Engine
- Describe the toolchain for Versal AI Engine programming and the full application acceleration flow with the AMD Vitis Unified IDE
- Program the AI Engines for single and multiple kernels using graphs
- Describe the AI Engine APIs, including streaming data APIs, and I/O buffers that are used in programming
- Utilize the AI Engine DSP library and create a filter design in the Vitis tool
- Design a filter with the AMD Vitis Model Composer AI Engine library
- Describe the debug methodology available for AI Engines

Course Outline

Day 1

Versal AI Engine Architecture

- **Introduction to the AMD Versal AI Engine Architecture**
Describes the Versal adaptive SoC at a high level. Also introduces the architecture of the AI Engine and its memory modules and interfaces. {Lecture}

Vitis Tool Flow

- **Versal AI Engine Tool Flow**
Reviews the Vitis tool flow for the AI Engine and demonstrates the full application acceleration flow for the Vitis platform. {Lecture, Labs}

The Programming Model

- **AI Engine Programming: Kernels and Graphs**
Investigates AI Engine kernels and Adaptive Data Flow (ADF) graphs along with their programming flows. {Lecture, Lab}
- **Introduction to the APIs and Data Access Mechanisms**
Describes the AI Engine APIs for loading and storing data as well as the I/O buffers and streaming data APIs that are used in programming data access mechanisms. {Lecture}

Libraries

- **AI Engine DSP Library Overview**
Provides an overview of the available DSP library, which enables faster development and comes with ready-to-use example design that help with using the library and tools. {Lecture, Lab}

Vitis Model Composer

- **Vitis Model Composer for AI Engine Design**
Describes the Vitis Model Composer tool and how to use the libraries available with the tool for AI Engine design development. {Lecture, Lab}

Debugging

- **Versal AI Engine Application Debug and Event Trace**
Reviews the debugging methodology for AI Engine designs. {Lecture}

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- You must have your tuition payment information available when you enroll. We accept credit cards (Visa, MasterCard, or American Express) as well as purchase orders and Xilinx training credits.

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- Student cancellations received less than 7 days before the first day of class are entitled to a 100% credit toward a future class.

- Student cancellations must be sent [here](#).

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- Morgan A.P.S. may cancel a class up to 7 days before the scheduled start date of the class; all students will be entitled to a 100% refund.
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- For additional information or to schedule a private class contact us [here](#).

Online or in person training with real hardware

- Morgan Advanced Programmable Systems, Inc. has set up a training VPN where engineer participants can take classes online using the same computers and devCards used during in-person training.
- Even better, and upon request, you can use these computers after hours on training days to experiment with labs. This is not possible for in-person training.
- Additionally, just like in-person training, the laptops and devCards, tools, OS, and licensing are set up in advance.
- In some ways, live online-training is better than in-person...for example, you can grant the instructor permission to look at your Vivado, PetaLinux terminal, or Vitis for extended periods of time if your lab is not going exactly as planned to a missed step.
- This is often more comfortable than two engineers crowding around a laptop screen.
- Taking remote training also allows you to learn some tips and tricks for working remote. Whether your devCard is in the lab down the hall, or across the world via VPN, you can control your Xilinx based device quickly and efficiently.